

YORK REGION SOCCER LEAGUE – SENIOR PLAYING RULES (P.R.) – 2023

1. The laws of the game

Shall be those adopted by the International Football (Soccer) Association Board, known as FIFA laws of the game and shall come into force as mandated by the Canadian Soccer Association.

2. Membership

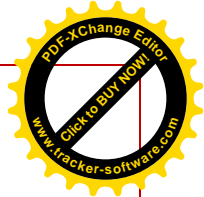
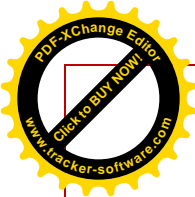
- a) Clubs will be accepted into membership in accordance with the Constitution of The York Region Senior Soccer League – YRSSL and YRSA/OSA policies on leagues.
- b) All clubs will be advised to view the League Rules on the league website at www.yrssl.e2esoccer.com.
- c) All individuals and clubs will act in accordance with published rules.
- d) Clubs may be expelled from the league for failing to abide by published rules or for conduct on or off the field that calls the league into disrepute.

3. Applications

- a) The Team Bond and League Fee for each team must accompany the application and be received by the League by April 1 of each outdoor season.
- b) Any team application submitted by a club after the deadline may be accepted at the discretion of the League and will be subject to a \$200 late fee.
- c) All new teams submitting an application will be entered in the lowest level of the applicable competition category.
- d) Any team application received without full payment will be deemed to be incomplete and will not be added to the league.

4. Withdrawals

- a) Teams withdrawing from the League prior to April 2 will receive the league fee back in full not including the performance bond.
- b) Teams withdrawing from the League April 2 and after will forfeit the entire league fee and bond.



c) In all cases, the performance bond is forfeited in full when a team withdraws from the YRSSL.

d) If a team withdraws from the league and has played more than 50% of its scheduled league games, all scores of games played prior will be retained and all future games will be scored as 1-0 results in favour of the opposing teams.

e) If a team withdraws from the league and has played less than 50% of its scheduled league games, all scores of games will be deleted from the records.

f) A club withdrawing a team may be prohibited from entering a team in the League in the next year in the same division at the discretion of the League.

5. League Season/Games

a) The playing season shall commence as early as possible in May and shall conclude with the finalscheduled (and rescheduled) games of the League which must be completed by September 30 unless otherwise determined by the League.

b) The league blocks from the schedule the Saturday, Sunday and Monday of Victoria Day, Canada Day (if it falls on a Friday or Monday), Simcoe Day and Labour Day. No other blocks of dates are permitted.

c) Teams must complete all games as scheduled or (rescheduled) by the League.

d) The duration of all matches will be two forty-five minute halves, with a five minute halftime interval.

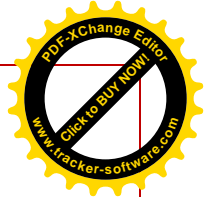
e) Substitutions will be unlimited in number and shall be permitted at a kick off, a goal, a goal kick, or an injury at the discretion of the referee. Substitutions on throw-ins are permitted on your own possession. If the team in possession elects to make any substitution, the opposing team may "piggyback" and substitute as well with the referee's permission. No substitution in cup/playoff games following completion of the game prior to the penalty kick shootout.

f) A grace period of fifteen (15) minutes will be permitted in the event that a team has less than seven players at the appointed kick off time.

g) A team must start the game immediately upon the arrival of the seventh player

h) At the end of the grace period, a team with less than seven players will be in default and shall forfeit the points to the opposing team.

i) Default games as described in 5h will be recorded as 3-0 in favour of the team not in default.



j) In the event that both teams have less than seven players, both teams will be in default and no points will be awarded.

k) Teams found in default as per 5h above, will be fined;

1) \$200.00 for the first offence.

2) \$500.00 for the second offence plus a review of league membership by the League Board of Directors.

3) \$1,000 fine and termination of the team's membership in the league.

6. Player Registration:

a) Each team must have eleven players registered via their respective club and district association by May 1, in order to be eligible to play in the YRSSL outdoor season. Non-compliant teams will be fined **\$100.00**, which must be paid before first scheduled league game to avoid forfeit of game. Each game will be forfeited until fee is paid.

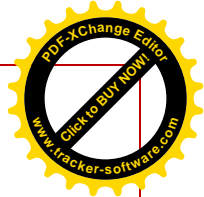
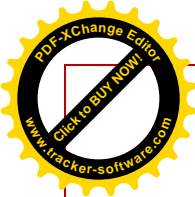
b) Official OS rosters must be submitted to the League Administrator by May 1 of each season. A player must be registered one day prior to participating in a league game and 7 days prior to a cup game. Any roster revision must be in the hands of the League Administrator prior to participating in a league game and 7 days prior to participating in a cup game. Clubs must update the league with any player movement/changes immediately by faxing/emailing an updated OSA roster.

c) Any player claiming not to have previously played for another team must present a signed statement to that effect.

d) All players must produce his/her player registration book/card before they are eligible to play in each game if requested. One representative of each team has the right to inspect the opposing players' cards against the opposing team's game sheet. It shall be the responsibility of the team official to notify the Referee of any discrepancy. The Referee shall record such comments in his report to the league and shall have the player against whom the complaint is lodged sign the back of the team sheet (white copy).

e) Teams may inspect opponents' Player Registration Card before commencement of the game or during half time, up until the end of the halftime break, except for late arriving players, whose book must be presented prior to entering the field of play if requested by the opposing team.

f) No additional names may be added to the game sheet once the second half commences. Only players whose names appear on the game sheet may take part in the game.



g) Save for provision of proof to the contrary, a player whose name appears on the game sheet shall be deemed to have played. Players who do not play in the specific game must have their name removed from the game sheet before the end of the half time period.

h) July 31 of each outdoor season shall be the last date to register players for a team playing in the YRSSL.

i) Each team may register up to 25 players as per OS rules.

j) A team playing an ineligible player shall forfeit any game(s) in which the player played and shall be subject to further disciplinary action.

k) To make any changes to the player roster, a copy of the updated roster must be stamped by the District Association and submitted to the YRSSL, by fax or by email, a minimum of 24 hours prior to the next game.

l) Team officials must carry the OS player registration cards to all games.

m) Failure to provide the game sheet, player cards if requested will result in forfeiture of the game.

n) Only players for whom cards as applicable are made available for inspection may have their names entered on the game sheet and be eligible to play. The No card, No Play rule in effect.

7. Transfer of Players:

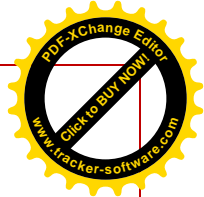
a) A registered player who wishes to transfer shall apply on a form provided by the District where the club is registered.

b) A registered player shall not be allowed to transfer during the year of such registration without the consent of the club, which operates the team for which he is registered.

c) A player being refused transfer by his club is allowed to appeal to the District at no cost.

- No person, association, league or team/club shall limit unreasonably the right of an amateur player to transfer to the team of his choice. The Association shall grant the transfer of a player within fourteen days of receipt of his appeal unless the appeal is contested.

- In the event that the appeal is contested, the District will deal with the matter within fourteen days and will render its decision immediately thereafter.



d) All clubs fielding two or more senior teams in the YRSSL shall submit to the League prior to the commencement of the season and adding thereafter a list of such teams, designated as "First, Second, Third (A, B, C), etc." A maximum of three (3) players shall be permitted to play "up" on teams within the YRSSL in the same club in any one league and playoff game. There will be no downward movement of players. Therefore, once a player has played his/her fifth game for the "higher" level team, he/she is then made a permanent member of that team and cannot return to the "lower" team during the current season. A player cannot play up for a team of a different club. Players playing "up" to teams of the same club in the OSL or OWSL or equivalent are not bound by the YRSSL rules, but rather the rules of the respective higher league.

- Teams from the same club that play in the same YRSSL division are considered at the same competitive level and cannot switch players between the teams at any point during the season.

e) **July 31st** shall be the last day for a transfer of player between teams/clubs.

f) A registered player shall not be allowed to transfer his services to any other team unless he has given his club seven days' notice in writing. Should a club official sign the transfer form, the club will be deemed to have waived such notice.

g) A player following a transfer cannot play for his/her new team in a cup competition if he/she has already played for the previously registered team in the same competition in the same season. Thus, the player would be considered cup tied.

If the club to whom the player was most recently registered utilizes that player in any cup game, that player will be deemed ineligible and subject the team to withdrawal from the competition and disciplinary action.

8. Player Eligibility

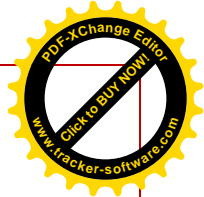
a) All players shall be registered on an approved OS registration form, by the appropriate District Association and shall be covered by Provincial medical or similar insurance.

b) All players shall be registered with the OS at least 1 day prior to playing in a YRSSL league game and seven (7) days prior to a cup game.

c) Once a player has played in a YRSSL cup game with any team, the player is cup tied to that team for the duration of the cup schedule.

d) Teams may have no more than twenty-five (25) players registered to any one team.

e) All OS published rules regarding signing and transfer of players shall apply that are not outlined in the published rules of the YRSSL.



f) Teams may only “call up” players from their own club. Players cannot be called up from teams at a higher playing level. OS Rules permit players to hold three (3) registrations in one season (e.g. outdoor) of which 1 maybe competitive and 2 maybe recreational.

g) Players registered to an OSL, OWSL, OYSL, or CSL team cannot play up for a team in the YRSSL. All teams in the YRSSL for the 2023 are recreational, therefore the lowest level of the competitive pyramid.

h) A maximum of three (3) “call up” players may be included on a game sheet at anyone time for a league or playoff game. Call up players must be identified on the game sheet by a “CU” to the left of the player’s number.

i) A “call up” player can play a maximum of four (4) league games for the same team called up to.

j) If a “call up” player plays a fifth (5th) league game with a YRSSL team, that player is deemed ineligible unless transferred to that team in accordance with OS policy and YRSSL rules.

k) Teams found to have used an ineligible player(s) or teams that are deemed or found to be ineligible shall forfeit the game(s) to the opposing team, provided a protest is made according to the league rules for protest and appeal.

l) Any team found guilty of using an ineligible player(s) will be subject to:

1) A fine of up to \$500 for the first offence.

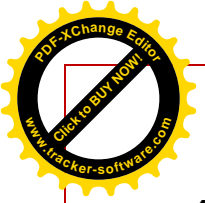
2) A fine of up to \$500 for the second seasonal offence and may result in the team’s removal from the league.

10. Other Player Movement Rules

a) A player can register for another team after the transfer deadline only if the team he/she is currently registered with folds before the season is completed.

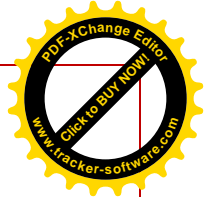
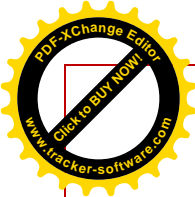
However, players registered with teams that fold that are in any form of financial arrears with the YRSSL are suspended and cannot register with another team until the financial balance is cleared (\$0). The amount owing may at the discretion of the YRSSL Board of Directors, be divided among the players listed on the team that folded. These individual players may then pay their portion of the amount owing in order to make himself/herself eligible for registration with another team.

b) The YRSSL does not recognize affiliation agreements between clubs that have teams playing the YRSSL.



11. Club/Team Officials' Responsibilities

- a) Home team/club shall have goal posts equipped with proper nets and shall provide a properly marked and maintained field. Home team/club shall provide four proper corner flags of at least 5 feet in height and shall provide at least two match balls acceptable to the Referee.
- b) When games are played on grounds provided by the league, it shall be the responsibility of the club/team designated as home team to provide goal nets, corner flags and balls.
- c) Every team must, at the time of application for membership, register its colours, home field, and submit a list of names/telephone numbers, mailing addresses and e-mail addresses of two team representatives.
- d) In all games, the first named team according to the official schedule, or first name drawn (out-of-hat Cup draw) shall be considered home team.
- e) In case of conflicting shirt colours, the home team must change. Failure to do so may result in forfeiture of the game.
- f) Players shall wear numbered shirts. Numbers must be a minimum 8 inches in height. No two players on the same team shall wear the same number. No player may change his/her number during the game without the consent of the Referee and such change must be noted on the game sheet. Each player must wear the same numbered shirt for each game.
- g) Jewellery is not permitted on players during matches, unless it can be safely and securely fastened with tape (this includes medic alert tags/bracelets).
- h) Player shirt numbers must correspond to the numbers on the game sheet.
- i) Goalkeepers must wear colours contrasting to both teams and the Referee/Assistant Referees.
- j) All team officials shall be registered with the OS.
- k) A maximum of three team officials may be associated with the team bench during games.
- l) All coaches of competitive teams must be a fully accredited Coach in accordance with YRSA & OS Published Rules.
- m) Any team not complying with 11j, k, l shall be fined \$200.00 and shall not be eligible to participate in league games.



12. Other Playing Rules - General:

a) Each team must complete the YRSSL game sheet (3copies) and hand it to the Referee, along with the official game fee in cash, 15 minutes prior to commencement of the game. A complete game sheet is considered to include full name of each player, the playing card number of each player, the shirt number, the game date, the game number, the kick off time and the location.

b) The Referee shall give each team a copy of the opposing team's game sheet prior to the beginning of the game for player book inspection if requested. The Referee shall sign the team's game sheet and ensure its completion and shall enter his remarks and observations as deemed necessary. He shall follow up with a prompt and detailed game/discipline Referee report as stipulated by the rules of OS.

c) Up to **twenty (20)** players are permitted on a game sheet. The bench shall consist of a maximum of three team officials who must be identified on the team sheet.

d) Only designated team officials and up to nine substitute players shall be permitted to sit on the bench.

e) Three points for a win, one point for a tie. In case of a two-way tie in the standings, the following factors shall decide the winner:

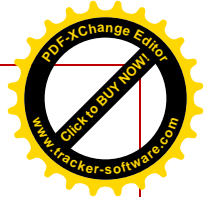
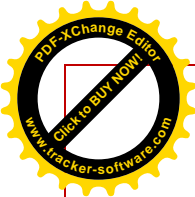
1. Goal Difference
2. Head-to-Head Record
3. Most Wins
4. A deciding game. Overtime and penalty kicks if necessary.

In the case of a three-way tie in the standing, the following factors shall decide the winner:

1. Total point in league games played between all three teams
2. Total goal difference of all three teams

f) All games must be played to full regulation time, conditions and time permitting.

If there is any doubt on the part of the respective captains and/or the Referee, agreement must be reached before the game to reduce the playing time to ensure that 2 equal halves can be played. If the two captains cannot agree on a suitable duration, the Referee shall decide.



g) The result of games that are abandoned after **sixty-one** minutes of play due to weather conditions will be allowed to stand if one team is winning by two goals or more. Otherwise, the League Board of Directors shall rule on the status of the game.

h) All games will be officiated by a referee and two assistant referees who are neutral in all relationships with the teams on the field of play. In the event of one or two officials not appearing for a match, the game can still continue with the remaining one or two officials.

i) Home teams must report the result of the match within 24 hours of the completion of the game. Results are to be submitted electronically to the Match Director at nwarman@yrsa.ca Failure to comply will result in a **\$50.00** fine for each occurrence.

13. Default Of Games:

a) If a team defaults a game with notice **of more than 48 hours**, the team is fined **\$100.00**. All fines must be paid within 10 business days. The result will be recorded **1-0** in favour of the other team.

b) If a team provides **less than 48** hours notification to the league and the opposing team of a default, the game shall be scored **2-0** and a **\$150.00** fine will be levied against the defaulting team. All fines must be paid within 10 business days.

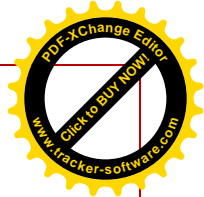
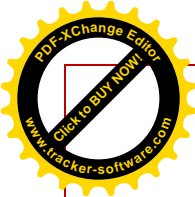
c) In the event of a team **not showing up for a game** (or showing up with less than the minimum number of players), the game shall be awarded to its opponents with a score The defaulting team shall pay the entire Game Official's fee as well as a fine of **\$250**. All fines must be paid within 10 business days. The team that did show up will pay their half of the referee fees and will be reimbursed by the league once the team in default has paid their fine and game fees.

d) Anyteam that withdraws from the league competition or is expelled shall be deemed to have its membership cancelled. The. team's name shall appear at the foot of the standings for the purpose of relegation.

e) Any such team when its application for readmission has been approved by the board or by the general members shall be considered a new team and shall be placed in the lowest division.

g) The board may declare a team/club to be "not in good standing" for such purpose as securing outstanding obligations. Should a team/club continue to violate the league rules, regulations or directives and fails to meet its obligations, the team/club shall be subject to disciplinary measures, including suspension.

h) In the event that a team defaults three games during the season, the team shall be subject to severe disciplinary measures that may include expulsion from the league.



i) All games will be played as scheduled or rescheduled unless;

- 1) At the discretion of the referee, postponement is necessary due to inclement weather or poor field conditions.
- 2) A game is postponed at the discretion of the Match Director.
- 3) A game is postponed at the discretion of the Municipal Parks Official or owner of the property.
- 4) A scheduled league game conflicts with a YRSSL cup game or Ontario cup game.

14. Rescheduling Of Games:

a) Teams will receive a draft of the league schedule prior to the beginning of the season (usually start of April). Teams have **seven days** following this meeting date to advise of any changes requested. **After this seven-day period, no changes to the schedule can be made.**

b) If during the season a change of a game date, time or venue is deemed by the league's Match Director to be necessary and appropriate, the league Match Director whenever possible shall advise the teams involved at least **48** hours prior to game date/time.

c) If during the season a team requests a change of game date/time, the requesting team must:

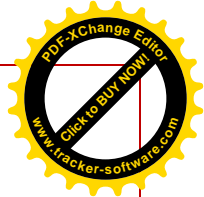
- Provide the league with 7 days notice.
- Have the approval of the opposing team.
- Submit a request to the League stating an acceptable reason for the rescheduling and an agreeable alternative date and time for both teams. The League, upon request, will confirm Game Officials.

d) The league reserves the right to deny a team's request for the rescheduling of a game if the reason for rescheduling is deemed to be frivolous and will return the fee if the request is denied.

e) Home team must provide two (2) dates to replay a postponed match within three (3) weeks of the original schedule date. The visiting team must choose one of the two dates offered within five (5) days of the offer the league will assign the visiting team with the option of rescheduling the match at their field within 5 weeks of the original schedule date).

15. Cup Competition and League Play-Offs:

a) All entries in cup competition shall be subject to approval by the Board of Directors. Each draw for Cup competition shall be made by random pick, 1st team



drawn shall be the home team.

The teams shall share the cost of game officials unless otherwise approved by the board.

b) YRSSL Cup games shall take priority over league games and thus may re-empt scheduled league games on the same day at the discretion of the League.

c) All Cup games and Play Off games shall be played to a result. If the game is level after 90 minutes, then the standard penalty kick procedure will take place.

d) The board of directors in consultation with the Referee-coordinator will appoint the game officials for the Cup and Playoff FINALS.

e) Four weeks prior to the scheduled date of the cup or playoff finals or deciding games of any competition under the jurisdiction of YRSL-S, the Director responsible for awards shall secure the return of the trophies from the previous holders. Teams in possession of trophies from the previous year who do not return the trophies to the league by the prescribed date will be fined **\$100.00**. Fine must be paid prior to the team's next scheduled game.

f) Teams participating in Cup Finals or Semi Finals may ask for a league game that is scheduled 24 hours prior to the cup match to be postponed. League games scheduled 24 hours following a cup final or semi final match will not be re-scheduled.

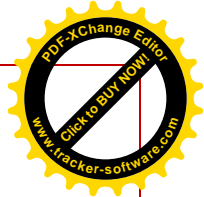
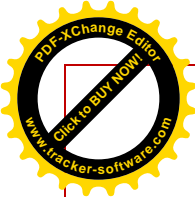
g) During the playoffs for eligible divisions, the home teams must provide two distinct options (two different days) for the scheduling of quarter final and semi-final games for the visiting team to choose from. Both options must occur at least 48 hours after the offer is made to the visiting team.

16. Protests and Appeals

a) All protests shall be delivered to the League Administrator of the YRSSL and the opposing team by recorded mail and must bear a postmark not later than three days from the date of the match; weekends and holidays excepted. A deposit of **\$200.00** dollars must accompany the protest in the form of a certified cheque or money order payable to the YRSSL. All protests will be forwarded to the YRSA discipline committee for review and scheduling of a hearing if the appeal is considered valid.

b) The protesting team must be prepared to provide proof of having complied with all requirements. The onus of proof of allegations contained in the protest shall be upon the protesting team.

c) The opposing team/club protested against shall receive a copy of the protest application/letter and shall be requested to attend a hearing if scheduled and shall be notified of the outcome of the protest.



d) Fee will be returned if the protest is upheld.

e) Objection to grounds, goal posts, ball or jersey colours do not constitute grounds for a protest. Objections of this nature, however; should be reported to the Referee by half time. The Referee shall report the objections to YRSSL which will take any necessary action to prevent its repetition. The Referee shall require the responsible team to correct the cause of objection, whenever possible, without unduly delaying the game.

f) Objections to Referee's judgement in interpreting and enforcing FIFA Laws of the game shall not constitute grounds for protest. As dictated by FIFA Laws of the game, "the Referee's decision on points of fact connected with play shall be final". Every effort must be made to uphold the spirit of soccer.

g) Any team official or player dissatisfied with a decision made by YRSSL may appeal such decision to York Region Soccer Association in accordance with YRSA' s constitution and appeals procedure and rules. Teams protesting and teams protested against shall have the right to be present when their cases are heard by the YRSA Board of Directors or its appointed committee.

h) In the hearing of any protest, any Director with affiliation to either of the teams involved will not be allowed to participate at the said hearing. In the event a protest is deemed "out of order" the protest will be automatically denied. The protest fee WILL NOT be returned.

17. Discipline:

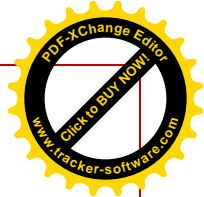
a) The YRSSL will follow the Discipline by Review process as outlined in OS Published Rules.

b) Any player ejected from a game will have Discipline by Review (DBR) at the appropriate Discipline Meeting as scheduled by the league.

c) A player has a right to request a hearing rather than have their red card dealt with under Discipline by Review. Each request for a hearing must be sent to the District Association not more than 48 hours following the game in question. Each scheduled hearing requires a hearing fee of \$75 in accordance with YRSA policies. This fee must be paid prior to the hearing.

d) If found not guilty, the hearing fee will be returned. Failure to appear will result in an immediate suspension until the hearing is held. The accused must then request a new hearing, in writing, and will be subject to a \$100 fine in addition to the hearing fee of \$75.

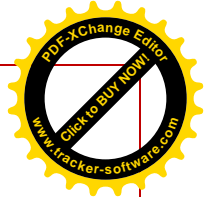
e) The League will follow OS Standard Penalties for Misconduct.



- f) All suspensions will be posted on the league website within 24 hours of the DBR meeting.
- g) All suspensions will have a minimum \$25 fine attached that must be paid to the league prior to the end of the suspension. If the fine remains unpaid, the player will remain suspended from all soccer activities until the fine is paid.
- h) Every club is required to take all precautions necessary to prevent its players, officials, and spectators from behaviour detrimental to the game. No person or group shall bet on any game.
- i) Players/team officials being ejected in the last league game of the season shall automatically miss the first playoff game. Players/team officials being ejected in the quarterfinal playoff game shall automatically miss the semi-final final playoff game. Players/team officials being ejected in the semi final playoff game shall automatically miss the final playoff game.
- j) In all cases, additional suspension/fines may result following the scheduled review of the discipline case by the YRSSL Discipline Committee.
- k) The league is not obliged to notify carded players as to the date of their hearing except to follow the scheduled discipline dates as laid out by the discipline chairperson.
- l) A player may be represented at a hearing by a club or team official.
- m) The player OS card is to be presented to the discipline committee at the hearing.
- n) All suspensions handed down will commence immediately following the posting on the league website.
- o) Players or team officials participating in a game while under suspension will result in forfeiture of that game and be subject to further disciplinary action as well as a fine to the Club of up to \$500.00 per occurrence.

18. Administration, General Rules:

- a) Any team/club contact changing his/her address or any team changing the contact name or changing its mailing address must notify the League Administrator of the YRSSL in writing within seven days of the change. Failure to do so may result in bond forfeiture.
- b) The appropriate district association shall appoint all game officials for games scheduled within their district. In the event that the appointed Referee fails to make it to his game, one of the assistant referees or another Referee must be considered before resorting to cancelling the game. In the event of failure to attend by an official Referee,



the game must be postponed. Under no circumstances may the teams' concerned play a friendly (exhibition) match.

c) Any team/club in membership found guilty of inducing or attempting to induce a registered player of another YRSSL team/club to leave his team/club and join them, shall be deemed guilty of misconduct and shall be subject to disciplinary action.

d) Any game abandoned by a game official will be handled by the discipline committee.

e) A team found guilty of causing the game abandonment will forfeit the game with the score being recorded with the higher of 3-0 or the score at the time of the abandonment and be subject to a disciplinary hearing. Team found guilty of abandoning a game will be fined \$500.00.

f) In the event that both teams are found guilty, no points will be awarded and both teams will be subject to a disciplinary hearing.

g) A second seasonal offence will result in a review of the team's membership by the League Board of Directors.

19. Promotion and Relegation:

a) At the end of the league competition, the top team in the division will be promoted to the next higher division.

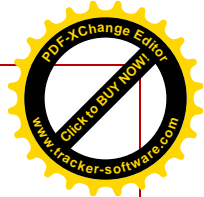
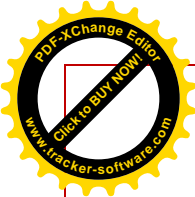
b) The team(s) finishing in the last position in the division will be relegated to the next lower division.

c) In the event that a team fails to operate during a subsequent year, the Board of Directors may promote other teams or allow relegated teams to remain in the division for the purpose of maintaining balanced divisions.

20. Liability and Safety:

a) The league, members of the Board of Directors and its subcommittees, shall in no event be held liable or subject to legal charges as a result of soccer-related decisions or actions taken for the league.

b) "Under the powers and duties of the referee in Law 4 – The Referee; he or she has the authority to ensure that the players' equipment meets the requirements of Law 4, which states that a player must not wear anything that is dangerous. Modern protective equipment such as headgear, facemasks, knee, and arm protectors made of soft, lightweight, padded material is not considered dangerous and are therefore permitted."



c) "FIFA also wishes to strongly endorse the statement on the use of sports spectacles made by the international FA Board on March 10, 2001, and subsequently in FIFA circular no.750, dated April 10, 2001. New technology has made sports spectacles much safer, both for the player himself or herself and for other players. This applies particularly to younger players." FIFA Circular 863, August 25, 2003.

d) If the elevated nature of a game or any other influencing matter were to threaten the safety of the players, the game officials or spectators, the referee will act accordingly. This includes the possibility of abandoning a match.

e) To ensure safety during a game, spectators who congregate at or near the team benches should be moved to the opposite side of the field. If this appears to be a safety concern an official can refer to action in rule above.

21. Game Official Policies

a. Game Official Fees

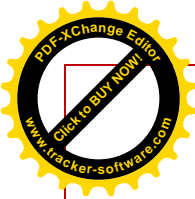
All Divisions	
Referee	\$80.00
Assistant	\$55.00
Assistant	\$55.00
TOTAL	\$190.00

Cost split evenly by both teams, home and away payable in cash immediately prior to the commencement of the game.

b) Fees are not adjusted in the event that one or both assistants fail to appear. This information must be recorded on the game sheet and reported with game result information to the league.

c) YRSSL will notify the District Game Official Coordinator and post on its league website if a game is to be cancelled/postponed no later than 3 hours prior to the game's kickoff. Game officials will not be paid for games that are cancelled by the league with the minimum notice. Games cancelled by the league after the minimum notice point will result in the game officials being compensated for 50% of the cost of the game fee payable from the teams involved via the league. Game official must submit game report in all instances of games played or cancelled/postponed. In this case, the game official is NOT to collect the game fee from the teams on site.

d) If a referee at the scheduled match venue must cancel/abandon a game prior to kick off for issues including; field conflict (game already in progress), unplayable field due to weather/field conditions or one team failing to show with sufficient number of players (7), the game officials will be compensated 50% of the game fee. Game officials must submit a report to the league describing the events in order to receive compensation. The game official is NOT to collect game fee from the teams on site.



e) If a referee must declare a game to be abandoned after it has commenced, the game officials are not to return the game fee to the participating teams.

22. Fees and Fines

Discipline Fine	\$25.00
Request for Discipline Hearing	\$75.00 (additional)
Annual League Membership	\$650.00
Late Fee – Annual Membership	\$200.00
(additional) Performance Bond	\$400.00
Team Fine – coaches lack credentials	\$200.00
Club Fine – played ineligible players	1 st offence \$500.00 2 nd offence \$500.00
Club Fine – player or official participating in Games while suspended	\$500.00
Team Fine – causing game abandonment	1 st \$500.00 2 nd \$750.00 3 rd \$1,000.00
Failure to have 11 players registered by May 1	\$100.00
Game Default – more than 48 hours notice	\$100.00
Game Default – less than 48 hours notice	\$150.00
Game Default – less than 24 hours notice	\$200.00
Game Default – fail to show at game site or less than 7 players	1 st offence \$250.00 2 nd offence \$500.00 3 rd offence \$1,000.00
Fail to return league trophy at Schedule Meeting.	\$100.00
Game Protest Deposit	\$200.00
Fail to call in score (24 hours)	\$50.00 per offence
Improperly completing a game sheet	\$50.00 per offence
Non attendance at AGM/League Meetings	\$50.00 per meeting

York Region Soccer Association – 350 Connie Crescent, Suite101, Concord, ON., L4K 5R2.